



VALLEY PLAYOFF RULES

Date On November 20 & 21, 2010, the Rio Valley Playoffs for Under 9 & 10 Boys and Girls will be played in the De Leon Soccer Complex, 3112 Prim Rose, McAllen, TX 78505.

Check-In: Participating teams are required to Check-In at the fields at least one hour prior to their first game. At Check-In, teams must present Laminated ID Cards and Coaches Kid SAFE Pass for inspection.

Credentials: Two coaches per team will be allowed on the Sidelines. The Coaching Staff must have a **2010 – 11 Kid SAFE Pass (Pink)**. Pass need to be worn visibly during the tournament. All players must have valid laminated ID cards with photo, registrar's signature and player signature. Players must be listed on the home club official roster in order to compete in games and may only participate on one team. **No guest players are allowed.** Player/Coach passes must be available for inspection by tournament officials or referees at anytime during the event.

Game Time: Teams are expected to be ready to play **prior** to game time. Thereafter, if a team is not present at the time a game is scheduled to start, the game may be declared a forfeit. Tournament Officials will determine forfeits due to late arrival.

The maximum number of players to rostered to an Under 9 & Under 10 team is team and a minimum a four players needed to start and continue a match. Teams will be playing a-side to include a goalkeeper.

Playing Time: Each registered player that is present at least 50% of each game. If a player is injured or has taken ill, the referee must be advised at the earliest opportunity. If a player will not be playing, the referee and opposing Coach must be notified for the reason and noted on the game card.

Format: In the **U- 9 Girls Groups A & B** will play a round robin format. The highest and second highest point in each group will advance to a Semi-final match. The winners advance to a Finals match.

In the **U- 10 Girls Groups C & D** will play against each other. After the round robin, the four teams with the highest points will advance into a Semi-final. Winners advance to a Finals match. Round robin games will consist of two 20-minute halves. Semis & Finals consist of two 25-minute halves. Half time will be 5-minute in length.

In the **U- 9 Boys Groups E & F**, bracket winners and runner ups advance to Semi-final matches. Winners advance into a Finals match. In **Brackets G**, the teams with highest points and runner up will advance to the Final match. Round robin games will consist of two 20-minute halves. Semis & Final will consist of two – 25-minute halves. Half time will be 5-minute in length.

In the **U- 10 Boys Brackets H & I**, 2 Brackets will play against each other. After the round robin, the four teams with the highest points will advance into a Semi-final. Winners advance to a Finals match. In **Group J**, the teams with highest points and runner up will advance to the

Final match. Round robin games will consist of two 20-minute halves. Semis & Final will consist of two – 25-minute halves. Half time will be 5-minute in length.

Scoring:

Points are determined by the following system:

- Three (3) points for a win, one (1) points for a tie and zero (0) points for a loss will determine the standings in the round robin.
- A win by forfeit results in three (3) points for the winning team (score 5-0).
- If two teams have the same number of points at the end of the round robin play, ties will be broken in the following manner:
 1. Result of Head to Head Competition during the competition or a stage of the competition.
 2. Goal Differential with maximum of plus or minus 5 Goals in matches between / among the tied teams.
 3. Least goals allowed in matches between / among the tied teams.
 4. Total Goals Differential against common opponents in all games with a maximum of plus or minus of 5 per game.
 5. Least total goals allowed in all games.
 6. FIFA Penalty Kicks.

Game Ball:

Each team shall furnish a game ball. Under- 9 and Under 10 use a size 4 ball.

Home Team:

Teams listed first on the schedule is the home team. In case of color conflict, the home team is required to change jerseys, or upon request by the referee or tournament officials.

Designated Sidelines

Each team with coach(s) will occupy same sidelines and stay on half side of the field. Spectators will be on the opposite side of the field as their respective team. **No coaching** is allowed from the spectator sideline or from behind either goal area. All individuals need to act in a positive, responsible behavior and demonstrate good sportsmanship. Offenders will be demised from the park.

Conduct: Ejection(s):

A player that receives an ejection **must immediately** leave the game in progress. An ejected coach or individual must retire to the parking area out of view of officials. Coaches are reminded that a player/coach being ejection are not eligible to participate in the next game.

schedule

Participation of an ineligible player will result in the forfeiture of any and all games played by player. The STYSA Progressive Penalty Point System is being used for Cautions (Yellow Cards) and Ejections (Red Cards).

Forfeits:

Disciplinary action by the Rio Valley Youth Soccer Association D & P Committee. If a game is forfeited, the coach and/or club will be fined \$ 50.00 per game and may be subject to further sanctions.

Score Board:

Tournament Headquarters will have schedules, standings, field locations and any changes. It is the coach's responsibility to review for changes during the course of the tournament. Standings will be updated from the game cards. Coaches need to review the game card for accuracy. A coach's signature validates the information on the game card is correct. Game cards are turned into the Headquarters by the referee.

Weather:

Every effort will be made to play all games even in inclement weather as long as there is no threat of Lightening, matches will be stopped if there is a threat of lightning. Spectators are advised to bring their vehicles until matches are resumed in the discretion of tournament directors.

The **Tournament Office** is located at 10000 Airport Blvd. Spectators are advised to arrive early to the field.

right and have the authority to rule on all matters.

